

assessX

TENEO

FULL ONLINE GAME-BASED
ASSESSMENT

WHY TAKE A GAME-BASED ASSESSMENT?

Game-based assessments are currently cutting-edge in the education and recruitment sectors. Let's face it, questionnaires for 3 straight hours can be effective but are not the most exciting way to spend an afternoon. Playing a game is a more fun and interactive way to discover insights into personal value drivers.



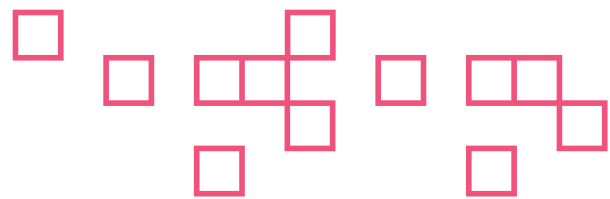
WHAT'S OUR DIFFERENCE?

We include a 60-minute game challenge within our assessment to evaluate how people think and to discover their values - essentially what drives them. To complete the picture, Interests and Aptitude Questionnaires are included.

WHAT DOES THE ASSESSMENT CONSIST OF?

- 60-minute game-based online assessment: DestiniCalls: Phantoms of Futures Past
- Interests online questionnaire (30 minutes)
- Aptitude online questionnaire (90 - 120 minutes)
- Every participant will receive a detailed four-part report.
- A pre-recorded webinar will be sent along with the report to help parents interpret the results.
- For more personal feedback, a one-to-one session at an additional cost of R1800 can be scheduled. Please note this is not included in the basic fee.





WHAT DOES THIS ASSESSMENT MEASURE?

Our three-hour game-based assessment focuses on the discovery of four key areas:

- Personality
- Values
- Interests
- Aptitude

HOW LONG DOES IT TAKE TO COMPLETE? AND, WHAT IS THE COST?

Approximately 3 hours

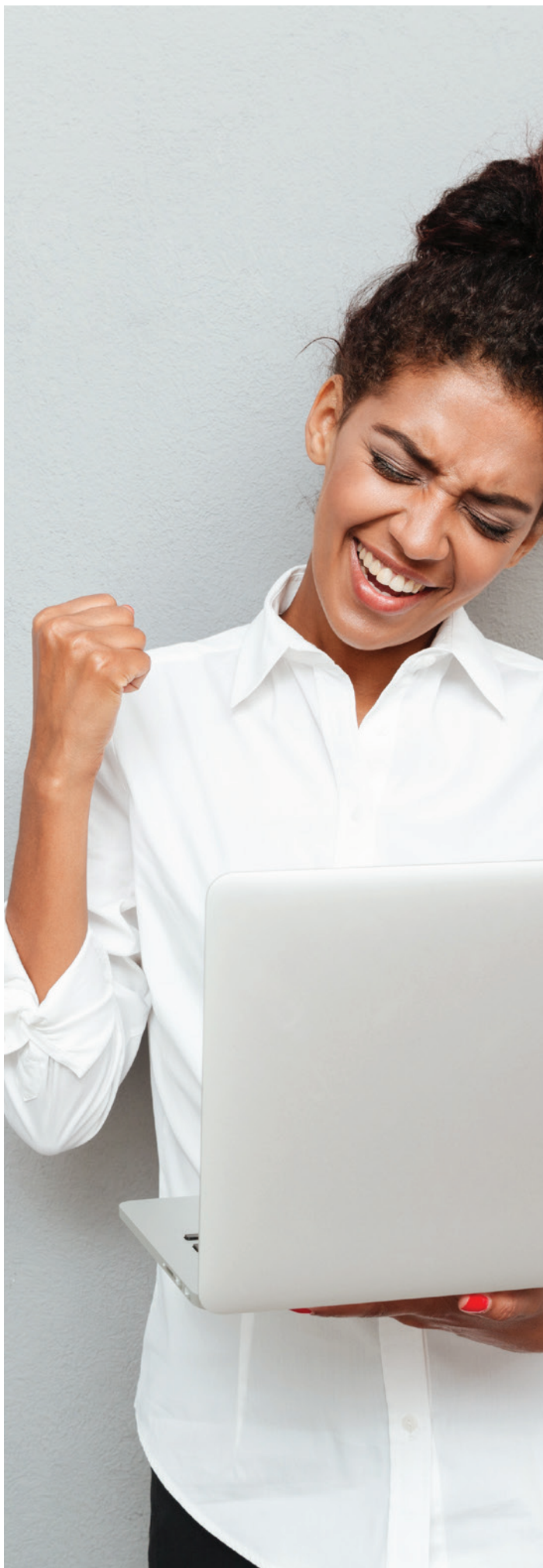
Cost: R1795 (incl. VAT)

WHAT DO YOU NEED?

Laptop with internet access with upload speeds of at least 10mbps.

HOW DO I BOOK?

Simply go to our website to register. The relevant links will be sent to you.



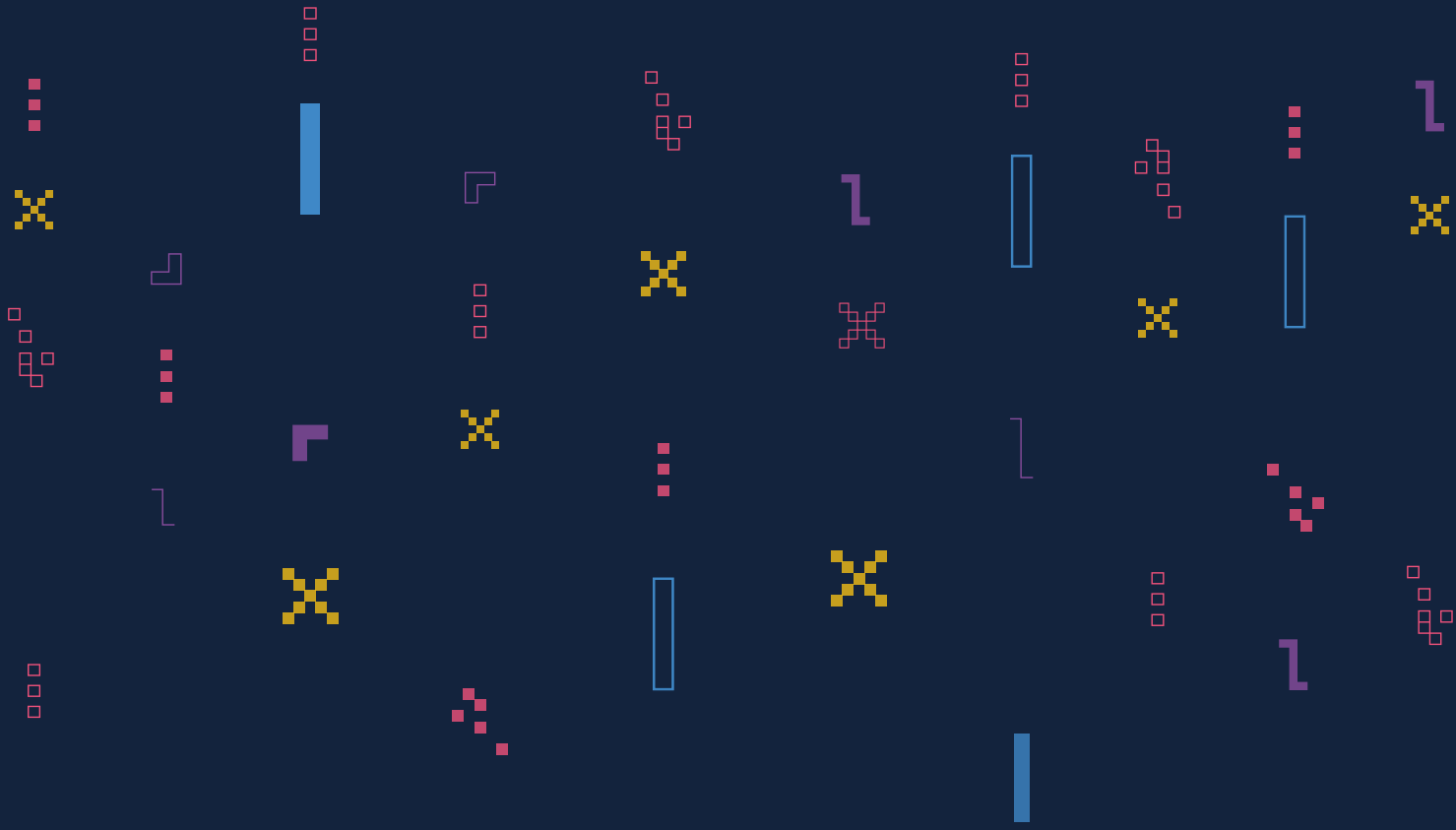
WHO DESIGNED THIS ASSESSMENT?

Kincaid Kotzé is a registered psychologist with a passion for designing psychometric solutions. These include:

- Author / developer Lens: Value Quotient Psychometric instrument: registered with the Health Professional Council of South Africa.
- Author / developer of the Lens: Culture fit nonverbal assessment for illiterate and semi-literate employees
- “Kingdom in Chaos” Team Development boardgame.
- Gamified assessment: destiniCalls – bulk assessment application for students as well as young graduates entering the world of work.

Holding a D. Phill in Psychology (University of Pretoria), Kincaid currently develops game-based assessments for the next generation of candidates. His main passion is psychometric design and application, especially in the field of innovation. He is the co-founder of Flatbox innovations, that aims to redefine the psychometric assessment space through gamification and more engaging processes. He is a preferred psychologist in the corporate sector, dealing with assessments, and human development in terms of group dynamics, organisational development and selection processes.





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